

Education 173
Cognition and Learning in
Educational Settings

Memory

Fall Quarter 2007

Problems With Behaviorism

- Research Showed That Humans:
 - Are pre-wired
 - They have native (innate) knowledge (Chomsky)
 - Can learn by imitation
 - Not always by direct reinforcement (Bandura)
 - Have goals and purpose
 - Even rats! (Tolman)
- So, Behaviorism Can't Explain Everything.

An Alternative To Behaviorism

- Can the Computer Provide Us With a Metaphor for Human Thinking?
- Computers have Different Kinds of Memory.
- So Do Humans.

Two Kinds of Memory

- Short-Term Memory
 - What are you thinking about right now?
 - Your current thoughts
 - Only a few at a time!
 - Thoughts are fleeting
- Long-Term Memory
 - What is the totality of your knowledge?
 - Lots and lots of knowledge!
 - Different *kinds* of knowledge
 - People, words, mental pictures, facts, personal experiences, domain knowledge, skills (and so on).

The Duplex Model

- | | |
|---|--|
| • Short-Term Memory | • Long-Term Memory |
| – Small capacity <ul style="list-style-type: none">• 7 ± 2 pieces of information | – Large capacity <ul style="list-style-type: none">• Unlimited information |
| – Short duration | – Very long duration |
| – Locus of consciousness | – Multiple “codes” |
| – Also called “working memory” | – The warehouse of the mind |

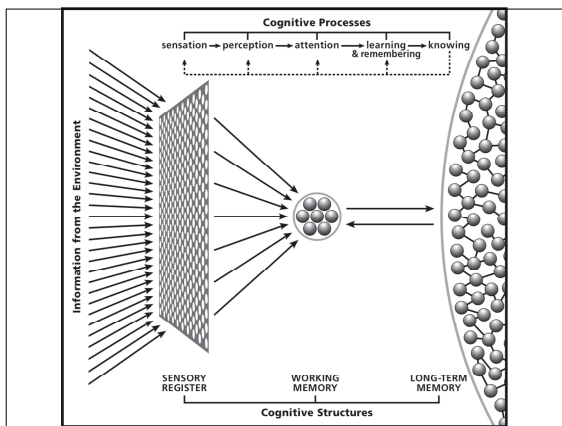
A Third Memory Structure: The Sensory Register

- Noticeable In Real Life
 - Pardon me (hearing)
 - The double-take (vision)
- Auditory Sensory Register (Echo)
- Visual Sensory Register (Icon)
- Common Properties
 - Very short duration
 - (< 2 seconds)
 - High fidelity
 - (raw, uninterpreted)



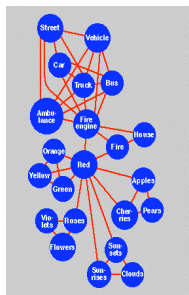
Cognitive Architecture

- The Sensory Register
- Working Memory
 - Why “Working”?
- Long-Term Memory
- We Can Define Learning and Remembering in Information-Processing Terms
 - *Learning* is WM to LTM
 - *Remembering* is LTM to WM



Spreading Activation of Thought

- Thinking About One Idea Can Lead to Thinking About a *Related* Idea.
- That's Because, in LTM, Ideas Are Associated by Meaning.
- Which Explains:
 - Tip of the Tongue Phenomenon
 - Almost remembering
 - But just below threshold of awareness
 - Thought Pathways
 - Wow! How did we get onto that subject?
 - Retrace your cognitive steps
- In LTM, Words are Not the Only Way We Think.



Mental Imagery

- Dual Coding Theory
 - Learning can involve both words and images
 - Visual and verbal representations
 - Multiple ways to know and to remember
- Are Mental Images Like Vision?
 - In some ways, yes.
 - Mental rotation; zooming.
 - In some ways, no.
 - Count the stripes



Your Tenth Birthday Party



Human memory is not like a video camera

Production Systems

- Two Kinds of Knowledge
 - Declarative (knowing *that*)
 - Procedural (knowing *how*)
- Procedural Knowledge (If-Then Rules)
 - If red, then stop
 - In a restaurant
 - If you are finished eating, and
 - If you have money
 - Then call for check
- Some Artificial Intelligence (AI) Programs Are Based Production Systems



Chunking & Automaticity

- There are Two Ways Around the Limitations of WM
 - Chunking
 - Seven what? Seven “chunks.”
 - But the size of a chunk can change
 - Automaticity
 - Driving a car
 - No distractions *at first*
 - But later . . . turn up the music and pass the burrito.
- Complex Performance Relies on Chunking and Automaticity